

Overview:

The Year 7 curriculum is designed to develop and introduce key skills. The curriculum has a number of short half-term units and one extended unit exploring aspects of drawing, recording ideas, researching and responding to other artists' work, developing ideas and creating outcomes in a variety of different media and materials. Each unit has a specific technique and/or materials focus which broadens students' experience and mastery of skills in Art.

Careers in the Curriculum:

The topics covered will highlight links to careers in Architecture, Animation, Art Valuation, Art Editing, Art Therapy and Arts Administration.

Term	Topic	Assessment
Aut1	Insects (Mark-Making & Texture Unit) <ul style="list-style-type: none"> Textural Mark - Making Experiments with different implements and tools Insect study using mark making and Ink 	<ul style="list-style-type: none"> Formative in lessons Final inked bee outcome
Aut2	Shapes and Shading Poster <ul style="list-style-type: none"> 3D shape drawings Blending and applying paint Cross hatching Blended shaded techniques Tints and Shades 	<ul style="list-style-type: none"> Poster final outcome Aim Higher
Spr1	Landmarks Painting Unit <ul style="list-style-type: none"> Atmospheric Perspective Ian Scott Massie Artist Page Basic Colour Theory Atmospheric Perspective painting 	<ul style="list-style-type: none"> Atmospheric Perspective final outcome Atmospheric Perspective poster Ian Scott Massie artist's page
Spr2	Landmarks (Printmaking Unit) <ul style="list-style-type: none"> Artists' Research Page Cheism/Dunlavy Line and Pattern Drawings Research Famous Buildings Multi Coloured Mono Print Cityscape 	<ul style="list-style-type: none"> Classwork and final Outcome Mono print
Sum1	Kimmy Cantrell Mask Unit <ul style="list-style-type: none"> Research into Kimmy Cantrell Proportions of Human Head and Face Portrait Drawing 	<ul style="list-style-type: none"> Kimmy Cantrell page and research Portrait drawings
Sum2	Kimmy Cantrell Masks Unit <ul style="list-style-type: none"> Design Drawings Development of Ideas Review and Refine Clay Modelling and making skills 	<ul style="list-style-type: none"> Mask designs Ceramic mask

Overview:

The Year 8 curriculum is designed to develop and reinforce key skills. The curriculum has a number extended units designed to deepen students understanding and mastery of aspects of Art making such as; exploring aspects of drawing, recording ideas, researching and responding to other artist's work, developing ideas and creating outcomes in a variety of different media and materials. Each unit has a specific technique and/or materials focus which broadens students' experience and mastery of skill s in Art.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Blacksmith, Bookbinder, Ceramic Designer, Community Arts, Conservation and Costume Design.

Term	Topic	Assessment
Aut1	William Morris (Drawing unit) <ul style="list-style-type: none"> Artists' research Arts and Crafts Movement Industrial revolution Shading techniques Line Drawings Natural Forms 	<ul style="list-style-type: none"> Artists' research pages Leaf drawings
Aut2	William Morris (Design & Printmaking Unit) <ul style="list-style-type: none"> Design and Repeat Pattern: Block, Half Drop, Rotation, Reflection Lino Cutting Printmaking Techniques 	<ul style="list-style-type: none"> Designs Lino print outcomes
Spr1	Green Man (Drawing Unit) <ul style="list-style-type: none"> Artists' Research Pages Proportions of Human Face and Features 	<ul style="list-style-type: none"> Artists' research pages Portrait drawings
Spr2	Green Man (Ceramic Unit) <ul style="list-style-type: none"> Green Man Design Drawings Ceramics Building/ Modelling techniques 	<ul style="list-style-type: none"> Design drawings Ceramic Green Man outcome
Sum1	Cakes and Sweets /Thiebaud Colour (Drawing Unit) <ul style="list-style-type: none"> Artist's research Pencil Shading Biro Shading studies Coloured pencil studies Watercolour studies 	<ul style="list-style-type: none"> Artist's research page Cakes studies in sketchbooks
Sum2	Cakes /Thiebaud Colour (Painting Unit) <ul style="list-style-type: none"> Colour mixing Grid Technique Tints and Shades Reflected colour Chromatic Greys 	<ul style="list-style-type: none"> Cake painted final outcome

Overview:

The Year 9 Curriculum is designed to develop students' ability to record and develop ideas, analyse the works of other artists; explore materials and refine work by selecting and experimenting with materials, techniques and processes; develop and produce outcomes which are personal and creative based on their research and investigations. Throughout the curriculum, units are designed to introduce GCSE expectations and explore Fine Art, Design, Ceramics and Printmaking outcomes and processes.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Fine Artist, Fashion Designer, Illustrator, Footwear Designer, Graphic Designer, Jewellery Designer.

Term	Topic	Assessment
Aut1	Henry Moore Reclining Figure Drawing Unit <ul style="list-style-type: none"> • Artist Research Pages • Figure drawing from life • Figure Drawing from secondary sources • Grid Method • Proportions of the Human Figure 	<ul style="list-style-type: none"> • Artist Research pages • Figure drawings • Proportion drawings
Aut2	Henry Moore Reclining Figure Sculpture Unit <ul style="list-style-type: none"> • Biomorph Abstraction • Cross - Contour Lines • Developing ideas and abstracting the figure • Ceramic reclining figure designs • Ceramic sculpture 	<ul style="list-style-type: none"> • Design drawings • Abstracted figure designs • Ceramic Sculpture
Spr1	Day of The Dead <ul style="list-style-type: none"> • Artist's Research Pages Posada and Festival Of Dia De Los Muertos • Skull Drawings 	<ul style="list-style-type: none"> • Artist Research Pages • Skull Drawings
Spr2	Day of the Dead Lino Design and Print <ul style="list-style-type: none"> • Design Drawings for Day of the Dead inspired Lino Print • Lino Cut of Design • Lino Prints using Plain, and Mixed Media backgrounds • Hand Tinting Process 	<ul style="list-style-type: none"> • Design Drawings • Lino Print • Prints on different backgrounds
Sum1	Bob And Roberta Smith Unit <ul style="list-style-type: none"> • Artist's Research Pages • Typography Studies 	<ul style="list-style-type: none"> • Artist Research Pages • Typography studies
Sum2	Bob And Roberta Smith Unit <ul style="list-style-type: none"> • Designing and developing a Positive Slogan/Message • Exploring colour and Font design • A3 Poster 	<ul style="list-style-type: none"> • Design drawings • Positive Slogan/Message • Colour and Font design • A3 Poster

Overview:

The Year 10 curriculum is designed to develop students' ability to record and develop ideas, analyse the works of other artists, explore materials and refine work by selecting and experimenting with materials, techniques and processes; develop and produce outcomes which are personal and creative based on their research and investigations. Throughout the curriculum units are designed to introduce GCSE expectations and explore Fine Art, Design, Ceramics and Printmaking outcomes and processes.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Furniture Designer, Director of Photography, Interior Designer, Landscape Architect, Medical Illustrator, Model Maker.

Term	Topic	Assessment
Aut1	Spiral Forms Hepworth research and analysis <ul style="list-style-type: none"> Drawing and recording from Shells in Pen Pencil, mixed media etc Presentation of sketchbook pages 	<ul style="list-style-type: none"> Hepworth research and analysis Drawing and recording sketchbook pages
Aut2	Spiral Forms Collecting resources <ul style="list-style-type: none"> Design drawings and ideas 3D modelling and Ceramic skills 	<ul style="list-style-type: none"> Design ideas Ceramic sculpture outcome Evaluation
Spr1	Blossfeldt Natural Forms Fine Art <ul style="list-style-type: none"> Artists' pages Photography Mixed media Drawings 	<ul style="list-style-type: none"> Artists' pages Photography Studies of natural forms in Watercolour Dry Brush Oil Pastel
Spr2	Blossfeldt Natural Forms Fine Art <ul style="list-style-type: none"> Developing ideas using thumbnail sketches and studies Developing trial ideas Blossfeldt Final outcome using chosen media 	<ul style="list-style-type: none"> Thumbnail design pages Trial Ideas Final Outcome
Sum1	Angie Lewin Reduction Printmaking Design <ul style="list-style-type: none"> Artists' pages Stylising from nature Design drawings Reduction lino prints 	<ul style="list-style-type: none"> Artists' pages Stylising from nature Design drawings Reduction lino prints
Sum2	Mixed Media Techniques Unit Artists' pages and studies focussing on a range of different mixed media styles and subjects <ul style="list-style-type: none"> Jim Dine Judy Paul Mark Powell Stephanie Ledoux 	<ul style="list-style-type: none"> Artist's pages Jim Dine Judy Paul Mark Powell Stephanie Ledoux

Overview:

The Year 11 curriculum is designed to develop students' ability to record and develop ideas, analyse the works of other artists and explore materials. They will also refine work by selecting and experimenting with materials, techniques and processes and develop and produce outcomes which are personal and creative based on their research and investigations. Throughout the curriculum, units are designed to develop GCSE expectations and explore fine art, design, ceramics and printmaking outcomes and processes. Year 11 has a focus on developing more independent responses to themes in preparation for the GCSE Exam period which commences in January.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Photographer, Prop Maker, Set Designer, Stone Mason, Tattooist.

Term	Topic	Assessment
Aut1	Mixed Media Unit <ul style="list-style-type: none"> Developing ideas based on chosen focus and artist's style Creating observational studies Developing ideas and trials using thumbnail sketches and trials Producing a final personal outcome based on Mixed Media 	<ul style="list-style-type: none"> Observational drawings, thumbnail sketches and ideas Trial ideas Final Outcome
Aut2	Review refine and extend coursework <ul style="list-style-type: none"> Artists' research Recording ideas Developing ideas Presenting outcomes 	<ul style="list-style-type: none"> Sketchbook work from all four units of coursework
Spr1	GCSE externally set assignment <ul style="list-style-type: none"> Artists' research Recording ideas Developing ideas Presenting outcomes 	<ul style="list-style-type: none"> Prep work in sketchbooks
Spr2	GCSE externally set assignment <ul style="list-style-type: none"> Artists' research Recording ideas Developing ideas Presenting outcomes 	<ul style="list-style-type: none"> Timed GCSE exam
Sum1	Review and refine Coursework for Exam Board	<ul style="list-style-type: none"> GCSE Assessment
Sum2	Review and refine Coursework for Exam Board	

Overview:

A-Level Art and Design in Year 12 aims to provide students with the opportunity to develop a personal response to themes and ideas, while exploring and refining their skills and techniques in a range of disciplines. The course aims to develop a broad range of skills in Painting, Photography, Ceramics, Printmaking, Textiles and Mixed Media. Year 12 Art and Design units are designed to help students become more independent and confident in their ability to develop their own personal and creative work.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Textile Designer, Glass Maker, Concept Artist, Games Artist, Character Designer, and Games FX.

Term	Topic	Assessment
Aut1	Expressive Unit <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes
Aut2	Expressive Unit <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • - Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes
Spr1	Thematic Unit <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes
Spr2	Thematic Unit <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes
Sum1	Personal investigation <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes
Sum2	Personal investigation <ul style="list-style-type: none"> • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes 	<ul style="list-style-type: none"> • Sketchbook work • Artist's research Pages • Observational Drawings • Development studies and thumbnail ideas • Trial ideas • Outcomes

Overview:

A-Level Art and Design in Year 13 aims to provide students with the opportunity to develop a personal response to self directed themes and ideas, while exploring and refining their skills and techniques in a range of disciplines. The course aims to develop a broad range of skills in Painting, Photography, Ceramics, Printmaking, Textiles and Mixed Media. Year 13 Art and Design is more focussed on preparing students for their 15 hour exam and completing their Personal Investigation.

Careers in the Curriculum:

The topics covered will highlight links to careers such as Fine Artist, Printmaker, Surface Pattern Designer, Exhibition Designer, C Curator.

Term	Topic	Assessment
Aut1	Personal Investigation <ul style="list-style-type: none"> Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes 	<ul style="list-style-type: none"> Sketchbook work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes
Aut2	Artist's research Pages <ul style="list-style-type: none"> Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes Personal Investigation 	<ul style="list-style-type: none"> Sketchbook work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Final Outcome
Spr1	Externally Set Exam 1st Feb Onwards <ul style="list-style-type: none"> Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes 	<ul style="list-style-type: none"> Sketchbook work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes
Spr2	Externally set exam unit <ul style="list-style-type: none"> Preparatory work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes 	<ul style="list-style-type: none"> Sketchbook work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Outcomes
Sum1	Externally set exam unit preparatory work and 15-hour exam <ul style="list-style-type: none"> Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Exam Outcomes 	<ul style="list-style-type: none"> Sketchbook work Artist's research Pages Observational Drawings Development studies and thumbnail ideas Trial ideas Exam Outcomes
Sum2		